

Contact

Thank you for supporting our events! you continued support allows us to create bespoke and immersive experience for all.

Should you have an issue or queries, Please contact us via the following:

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ECHOES OF HERESY

Additional Detachments

During our events, players are free to use the following detachments. These are created to add additional flavor and creativity when list building. Feedback is always welcome and any changes made will show as red.

DROP POD ASSAULT [AUXILIARY DETACHMENT]



Troop slots in this detachment may only be filled using Tactical Squads or Despoiler Squads. Transport slots may only be filled using Drop Pods.

Drop Pods from this detachments may come in game turn one. Further more, Drop Pods coming in via Deep Strike from this detachment may ignore the limitation on the amount of units brought in via reserves for the first game turn.

Drop Pods from this detachments may only have Tactical Squads or Despoiler Squads from the same detachment embarked upon them.

FURY OF THE ANCIENTS [APEX DETACHMENT]

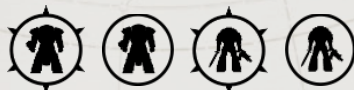


All War Machine slots in this detachment must be filled by the same unit. E.g. all Contempts or all Leviathans.

The Prime Slot in this detachment may only take the following Prime Advantage:

Venerable One: Unit with this Prime Advantage increases its Weapon Skill, Ballistic Skill, and Attacks by +1. Further more, the unit gains the Champion Sub-Type

PRIDE OF THE LEGION [APEX DETACHMENT]



Shock assault slots may only be filled with Tartaros Terminators, Cataphractii Terminators, and Indomitux Terminators units.

Elite slots may only be filled with Veteran Tactical Squads, Veteran Breachers, and Veteran Assault.

The Prime Slot in this detachment may choose to take the following Prime Advantage:

Adaptable: A unit with this prime advantage Changes its Line (x) or Vanguard (x) on its profile to the following:

- Cataphractii become Line (2)
- Tartaros become Line (2)
- Indomitux become Line (2)
- Veteran Tactical Squads Become Vanguard (2)
- Veteran Assault Squads become Line (2)
- Veteran Breachers become Line (2)

SKY-HUNTER PHALANX [AUXILIARY DETACHMENT]

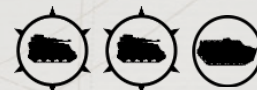


Fast Attack slots in this detachment may only be filled with Scimitar Jetbike Squadrons.

The Prime Slot in this detachment may choose to take the following Prime Advantage:

Maneuverable : A unit with this prime advantage gains Line (1) and can hold and contest objectives.

ARMoured SPEARHEAD [AUXILIARY DETACHMENT]



Armour slots in this detachment may only be filled by any of the following: Predator, Sicaran (any turret), Sicaran Venator, and Vindicator. Heavy Transport Slot in this detachment may only be filled by any of the following: Land Raider (any variant), Land Raider Spartan.

The Prime Slots in this detachment can only take the following Prime Advantage:

Rapid Assault: A unit with this prime advantage can hold and contest objectives. The tactical strength of the tank is considered equal to its remaining hull points.

